|  |  |  |
| --- | --- | --- |
| X | Slayer |  |
| X | Recluse |  |
| X | Wolfsbane Merchant |  |
| X | Villagers |  |
| X | Survivor |  |
| X | Tanner |  |
| X | Wolf man (still wakes with Werewolves) |  |
| X | Werewolves (still wakes with other Werewolves) |  |
|  |  |  |
| 1 (only 1st night) | Masons |  |
| 2 (only 1st night) | Psychic Wolf |  |
| 3 | Veteran |  |
| 4 | Pirate |  |
| 5 | Retributionist |  |
| 6 | Arsonist |  |
| 7 | Serial Killer |  |
| 8 | Werewolves (& Cursed if turned) |  |
| 9 | Bodyguard (only protects if not killed) |  |
| 10 | Hypnowolf |  |
| 11 | Framer Wolf |  |
| 12 | Spellcaster Wolf |  |
| 13 | Undertaker |  |
| 14 | Empath |  |
| 15 | Sheriff |  |
| 17 | Seer |  |
| 18 | Amnesiac |  |
| 19 | Insomniac |  |
| 20 | Target of Spellcaster Wolf |  |